

# Mattias Ringström

## PERSONAL DATA

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NATIONALITY AND DATE OF BIRTH: Sweden | 05 July 1995  
PHONE: +46 761 71 69 50  
EMAIL: [mattias@ringstroem.net](mailto:mattias@ringstroem.net)

## WORK EXPERIENCE

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MAY 2018 | Volunteer at NORDIC GAME CONFERENCE, Malmö  
Helped speakers set up their presentations and handled audio equipment.

AUG 2018 | Summer employee at E.ON VÄRME SVERIGE, Malmö  
JUN 2013 | *Technical Documentation and Inventory*  
Recurring summer employee each year over a period of late June to early August. Took inventory of the Malmö central heating chamber valves and drew flowcharts in AutoCAD. Searched archives for blueprints of the chambers, replacing outdated ones.

JAN-APR 2017 | Intern at COGNITIO QULLEGIUM, Malmö  
*Software design and Web development*  
Worked on an online calendar system to be used for booking and appointments.

FEB-APR 2016 | Intern at IBM, Malmö  
*Software design and Web development*  
Developed web applications using the Bluemix platform and IBM Watson in Node.js. The internship was part of my education at Pauliskolan.

## EDUCATION

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*Current* | GAME PROGRAMMING, **The Game Assembly**, Malmö  
AUG 2017 | University

JUN 2016 | SOFTWARE DESIGN, **Pauliskolan**, Malmö  
AUG 2015 | Technical College

JUN 2014 | INFORMATION AND MEDIA TECHNOLOGY, **Cybergymnaiet**, Malmö  
AUG 2011 | Upper Secondary School

## SKILL SET

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Good Knowledge: C++, C#, LUA, UI programming, Gameplay programming, Game design, JSON, HTML, CSS

Basic Knowledge: AI programming, UDP, Unreal Engine, PHP, MySQL

## CERTIFICATES

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JULY 2014 | Cambridge English: Advanced (CAE) Grade: A

## LANGUAGES

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SWEDISH: First Language  
ENGLISH: Full Professional